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# Cut course creation costs by 80%

Create 80% of a course including gamification, rubrics, assessments and competencies in minutes.

Save thousands of dollars.

Get more time back to teach and train.

**TO DO:** 

RESEARCH  $\nabla$ ADD COMPETENCIES ONE-BY-DHE DECIDE ON MODULE NAMES RECIDE ON CONTENT RESEARCH AND ADD LESSON PAGES THINK ABOUT QUESTIONS FOR QUIZZES ADD A QONZ FOR EACH MODULE ADD A COURSE GAME FIND IMAGES CREATE MULTIMEDIA MATERIALS DEVELOP A RUBRIC CONNECT TO A QUESTION BANK MAP COMPETENCIES AND SKILLS TO COURSE CREATE COURSE OUTLINE RITE COURSE DESCRIPTION NTIFY AND TAG KEYWORDS

# Time and costs tocreate a course



Each hour of instructional content takes about 43 hours<sup>1</sup> to create

## **10** modules

A typical course has 10 modules 3 content sessions, 2 assessments = 1 hour of content

# \$35<sub>per hour</sub>

A typical instructional designer in the USA costs around \$35 per hour<sup>2</sup>

It takes



to create a course 10 x 43 = 430 hours and costs about



to create a course 430 x \$35 = \$15,000

Creating courses using AI 3600

It takes

# with CYPHER Copilot

### minutes

and costs under \$10 per course

AI 360 with CYPHER Copilot saves 80% of the time,

saving you \$12,000 per course.

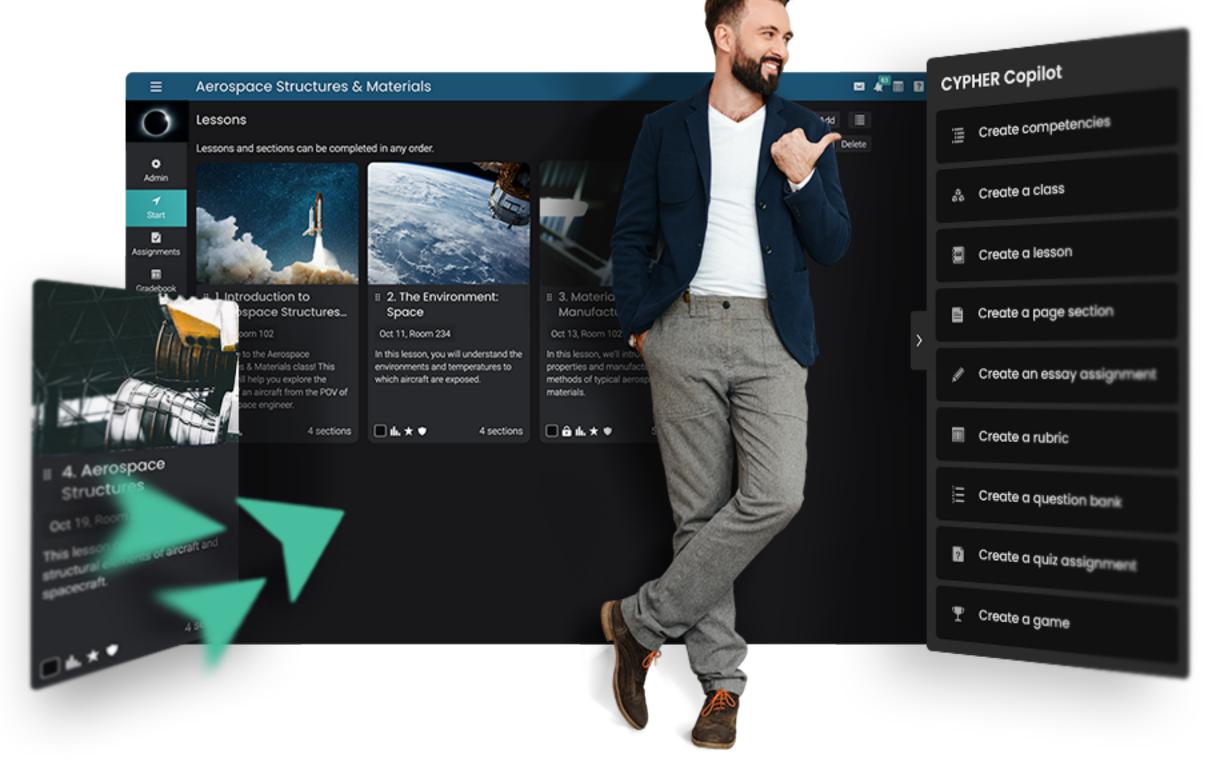
You take care of the 20% that provides the lasting impact.



### Bottom line? Massive ROI.

\$12,000 savings, \$10 cost.





### AI 360 with CYPHER Copilot

#### References

<sup>1</sup> https://understooduk.com/how-long-does-it-take-to-create-learning-the-time-intensive-task-of-designing-training

<sup>2</sup>https://www.salary.com/research/salary/alternate/instructional-designer-ii-hourly-wages

